

# 128M x 16 / x 32 bit LPDDR4 Synchronous DRAM

#### **Overview**

The LPDDR4 SDRAM is organized as 1 or 2 channels per device, and individual channel is 8-banks and 16-bits. This product uses a double-data-rate architecture to achieve high-speed operation. The double data rate architecture is essentially a 16n prefetch architecture with an interface designed to transfer two data words per clock cycle at the I/O pins. This product offers fully synchronous operations referenced to both rising and falling edges of the clock. The data paths are internally pipelined and 16n bits prefetched to achieve very high bandwidth. This LPDDR4 device uses a 2 or 4 clocks architecture on the Command/Address (CA) bus to reduce the number of input pins in the system. The 6-bit CA bus contains command, address, and bank information. Each command uses 1, 2 or 4 clock cycle, during which command information is transferred on the positive edge of the clock.

#### **Features**

- ⚫ JEDEC Standard Compliant
- ⚫ AEC-Q100 Compliant
- ⚫ Fast clock rate: 1200/1600MHz
- ⚫ Low-voltage Core and I/O Power supplies:
	- $-V_{DD1} = 1.8V (1.7V 1.95V)$
	- $-V_{DD2} = 1.1V (1.06V 1.17V)$
	- $-V_{DDQ} = 1.1V (1.06V 1.17V)$
- ⚫ Operating temperature range:
	- Extended Test  $(ET)$ : T $c = -25 85$ °C
	- Industrial (IT):  $T_c = -40-85^{\circ}C$
	- Automotive (AT):  $T_c = -40-105^{\circ}C$
- ⚫ Supports JEDEC clock jitter specification
- ⚫ On-Chip ECC:
	- Single-bit error correction (per 64-bits), which will maximize reliability
	- Optional ERR output signal per channel, which indicates ECC event occurrence
	- ECC Register, which controls ECC function
- ⚫ Configuration:
	- x32 for 2-channels per device
	- x16 for 1-channels per device
- 8 internal banks per each channel
- 16n-bit prefetch architecture
- ⚫ Single data rate (multiple cycles) CMD/ADR bus
- ⚫ Bidirectional differential data strobe per byte of data
	- DQS & DQS#
- ⚫ DMI pin support for write data masking and DBI functionality
- ⚫ Programmable READ and WRITE latencies
- ⚫ Programmable and on-the-fly burst lengths
- ⚫ Support non-target DRAM ODT control
- ⚫ Directed per-bank refresh for concurrent bank operation and ease of command scheduling
- ⚫ Selectable output drive strength (DS)
- ⚫ Dynamic ODT
	- DQ ODT :VSSQ Termination
	- CA ODT :VSS Termination
- ⚫ On-chip temperature sensor to control self refresh rate
- ⚫ On-chip temperature sensor whose status can be read from MR4
- ⚫ Interface: LVSTL
- ⚫ Internal VREF and VREF Training
- ZQ Calibration
- ⚫ RoHS compliant
- ⚫ Package: Pb and Halogen Free
	- 2Gb/4Gb: 200-ball 10 x 14.5 x 0.8mm FBGA

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### **Package Block Diagram**



**Figure 2. Single Channel Package Block Diagram (x16)**







#### **Figure 3. Ball Assignment (200-Ball x32 FBGA Top View)**

NOTE 1 0.8mm pitch (X-axis), 0.65mm pitch (Y-axis), 22 rows.<br>NOTE 2 Top View, A1 in top left corner.<br>NOTE 3 ODT\_CA\_[x] balls are wired to ODT\_CA\_[x] pads of Rank 0 DRAM die. ODT\_CA\_[x] pads for other ranks (if present) are

NOTE 4 Die pad VSS and VSSQ signals are combined to VSS package balls.



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NOTE 2 Top View, A1 in top left corner.<br>NOTE 3 ODT\_CA\_[x] balls are wired to ODT\_CA\_[x] pads of Rank 0 DRAM die. ODT\_CA\_[x] pads for other ranks (if present) are disabled in the package.

NOTE 4 Die pad VSS and VSSQ signals are combined to VSS package balls.



# **Addressing**



#### **Table 1. LPDDR4 SDRAM Addressing**

Note 1. The lower two column addresses (C0 - C1) are assumed to be "zero" and are not transmitted on the CA bus.

Note 2. Row and Column address values on the CA bus that are not used for a particular density be at valid logic levels.

Note 3. For non - binary memory densities,only half of the row address space is valid. When the MSB address bit is "HIGH", then the MSB - 1 address bit must be "LOW".

### **Ball Descriptions**



**Table 2. Ball Details**

Note 1. "\_A" and "\_B" indicate DRAM channel "\_A" pads are present in all devices. "\_B" pads are present in dual channel SDRAM devices only.



#### **Truth Tables**

Operation or timing that is not specified is illegal, and after such an event, in order to guarantee proper operation, the device must be reset or power-cycled and then restarted through the specified initialization sequence before normal operation can continue.

CKE signal has to be held high when the commands listed in the command truth table input.



**Table 3. Command Truth Table**

Note 1. All LPDDR4 commands except for Deselect are 2 clock cycle long and defined by states of CS and CA[5:0] at the first rising edge of clock. Deselect command is 1 clock cycle long.

Note 2. "V" means "H" or "L" (a defined logic level). "X" means don't care in which case CA[5:0] can be floated. Note 3.

Bank addresses BA[2:0] determine which bank is to be operated upon.

Note 4. AB "HIGH" during Precharge or Refresh command indicates that command must be applied to all banks and bank address is a don't care.

Note 5. Mask Write-1 command supports only BL 16. For Mark Write-1 command, CA5 must be driven LOW on first rising clock cycle (R1).

Note 6. AP "HIGH" during Write-1, Mask Write-1 or Read-1 commands indicates that an Auto-Precharge will occur to the bank associated with the Write, Mask Write or Read command.

Note 7. If Burst Length on-the-fly is enabled, BL "HIGH" during Write-1 or Read-1 command indicates that Burst Length should be set on- the-Fly to BL=32. BL "LOW" during Write-1 or Read-1 command indicates that Burst Length should be set on-the-fly to BL=16. If Burst Length onthe-fly is disabled, then BL must be driven to defined logic level "H" or "L".



- Note 8. For CAS-2 commands (Write-2 or Mask Write-2 or Read-2 or MRR-2 or MPC (Only Write FIFO, Read FIFO & Read DQ Calibration), C[1:0] are not transmitted on the CA[5:0] bus and are assumed to be zero. Note that for CAS-2 Write-2 or CAS-2 Mask Write-2 command, C[3:2] must be driven LOW.
- Note 9. Write-1 or Mask Write-1 or Read-1 or Mode Register Read-1 or MPC (Only Write FIFO, Read FIFO & Read DQ Calibration) command must be immediately followed by CAS-2 command consecutively without any other command in between. Write-1 or Mask Write-1 or Read-1 or Mode Register Read-1 or MPC (Only Write FIFO, Read FIFO & Read DQ Calibration) command must be issued first before issuing CAS-2 command. MPC (Only Start & Stop DQS Oscillator, Start & Latch ZQ Calibration) commands do not require CAS-2 command; they require two additional DES or NOP commands consecutively before issuing any other commands.
- Note 10. Activate-1 command must be immediately followed by Activate-2 command consecutively without any other command in between. Activate-1 command must be issued first before issuing Activate-2 command. Once Activate-1 command is issued, Activate-2 command must be issued before issuing another Activate-1 command.
- Note 11. MRW-1 command must be immediately followed by MRW-2 command consecutively without any other command in between. MRW-1 command must be issued first before issuing MRW-2 command.
- Note 12. MRR-1 command must be immediately followed by CAS-2 command consecutively without any other command in between. MRR-1 command must be issued first before issuing CAS-2 command.



#### **Power-up, Initialization, and Power-off Procedure**

For power-up and reset initialization, in order to prevent DRAM from functioning improperly, default values of the following MR settings are defined as the table below.



### **Table 4. MRS defaults settings**

#### **Voltage Ramp and Device Initialization**

The following sequence shall be used to power up the LPDDR4 device. Unless specified otherwise, these steps are mandatory. Note that the power-up sequence of all channels must proceed simultaneously.

1. While applying power (after Ta), RESET# is recommended to be LOW (≤ 0.2 x VDD2) and all other inputs must be between VILmin and VIHmax. The device outputs remain at High-Z while RESET# is held LOW. Power supply voltage ramp requirements are provided in the table below. VDD1 must ramp at the same time or earlier than VDD2. VDD2 must ramp at the same time or earlier than VDDQ.

#### **Table 5. Voltage Ramp Conditions**



Note 1. Ta is the point when any power supply first reaches 300 mV.

Note 2. Voltage ramp conditions in Table 8 apply between Ta and power-off (controlled or uncontrolled).

Note 3. Tb is the point at which all supply and reference voltages are within their defined ranges.

Note 4. Power ramp duration tINIT0 (Tb-Ta) must not exceed 20ms.

Note 5. Thevoltage difference between any of VSS and VSSQ pins must not excess 100 mV.

- 2. Following the completion of the voltage ramp (Tb), RESET# must be maintained LOW. DQ, DMI, DQS and DQS# voltage levels must be between VSSQ and VDDQ during voltage ramp to avoid latch-up. CKE, CK, CK#, CS and CA input levels must be between VSS and VDD2 during voltage ramp to avoid latch-up.
- 3. Beginning at Tb, RESET# must remain LOW for at least tINIT1 (Tc), after which RESET# can be deasserted to HIGH (Tc). At least 10ns before RESET# de-assertion, CKE is required to be set LOW. All other input signals are "Don't Care".





### **Figure 5. Power Ramp and Initialization Sequence**

- 4. After RESET# is de-asserted (Tc), wait at least tINIT3 before activating CKE. Clock (CK, CK#) is required to be started and stabilized for tINIT4 before CKE goes active (Td). CS is required to be maintained LOW when controller activates CKE.
- 5. After setting CKE high, wait minimum of tINIT5 to issue any MRR or MRW commands (Te). For both MRR and MRW commands, the clock frequency must be within the range defined for tCKb. Some AC parameters (for example, tDQSCK) could have relaxed timings (such as tDQSCKb) before the system is appropriately configured.
- 6. After completing all MRW commands to set the Pull-up, Pull-down and Rx termination values, the DRAM controller can issue ZQCAL Start command to the memory (Tf). This command is used to calibrate VOH level and output impedance over process, voltage and temperature. In systems where more than one LPDDR4 DRAM devices share one external ZQ resistor, the controller must not overlap the ZQ calibration sequence of each LPDDR4 device. ZQ calibration sequence is completed after tZQCAL (Tg) and the ZQCAL Latch command must be issued to update the DQ drivers and DQ+CA ODT to the calibrated values.
- 7. After tZQLAT is satisfied (Th) the command bus (internal VREF(CA), CS, and CA) should be trained for highspeed operation by issuing an MRW command (Command Bus Training Mode). This command is used to calibrate the device's internal VREF and align CS/CA with CK for high-speed operation. The LPDDR4 device will power-up with receivers configured for low-speed operations, and VREF (CA) set to a default factory setting. Normal device operation at clock speeds higher than tCKb may not be possible until command bus training has been completed. The command bus training MRW command uses the CA bus as inputs for the calibration data stream, and outputs the results asynchronously on the DQ bus. See command bus training in the MRW section for information on how to enter/exit the training mode.
- 8. After command bus training, DRAM controller must perform write leveling. Write leveling mode is enabled when MR2 OP[7] is high (Ti). See the Write Leveling section for a detailed description of the write leveling entry and exit sequence. In write leveling mode, the DRAM controller adjusts write DQS timing to the point where the device recognizes the start of write DQ data burst with desired write latency.
- 9. After write leveling, the DQ Bus (internal VREF(DQ), DQS, and DQ) should be trained for high-speed operation using the MPC training commands and by issuing MRW commands to adjust VREF(DQ)(Tj). The device will power-up with receivers configured for low-speed operations and VREF(DQ) set to a default factory setting. Normal device operation at clock speeds higher than tCKb should not be attempted until DQ Bus training has been completed. The MPC Read Calibration command is used together with MPC FIFO Write/Read commands to train DQ bus without disturbing the memory array contents. See DQ Bus Training section for detailed DQ Bus Training sequence.
- 10. At Tk the device is ready for normal operation, and is ready to accept any valid command. Any more registers that have not previously been set up for normal operation should be written at this time.



#### **Table 6. Initialization Timing Parameters**



#### **Note:**

1. Min tCKb guaranteed by DRAM test is 18 ns.

2. The system may boot at a higher frequency than dictated by min tCKb. The higher boot frequency is system dependent.

#### **Reset Initialization with Stable Power**

The following sequence is required for RESET at no power interruption initialization.

- 1. Assert RESET# below 0.2 x VDD2 anytime when reset is needed. RESET# needs to be maintained for minimum tPW\_RESET. CKE must be pulled LOW at least 10 ns before de-asserting RESET#.
- 2. Repeat steps 4 to 10 in Voltage Ramp section.

#### **Table 7. Reset Timing Parameter**



#### **Power-off Sequence**

The following procedure is required to power off the device.

While powering off, CKE must be held LOW ( $0.2 \times V_{DD2}$ ) and all other inputs must be between V<sub>ILmin</sub> and V<sub>IHmax</sub>. The device outputs remain at High-Z while CKE is held LOW. DQ, DMI, DQS, and DQS# voltage levels must be between Vsso and V<sub>DDQ</sub> during voltage ramp to avoid latch-up. RESET#, CK, CK#, CS and CA input levels must be between  $V_{SS}$  and  $V_{DD2}$  during voltage ramp to avoid latch-up.

Tx is the point where any power supply drops below the minimum value specified. Tz is the point where all power supplies are below 300mV. After Tz, the device is powered off.

#### **Table 8. Power Supply Conditions**



The voltage difference between Vss, Vsso, and Vssca must not exceed 100mV.



#### **Uncontrolled Power-Off Sequence**

When an uncontrolled power-off occurs, the following conditions must be met:

At Tx, when the power supply drops below the minimum values specified, all power supplies must be turned off and all power-supply current capacity must be at zero, except for any static charge remaining in the system.

After Tz (the point at which all power supplies first reach 300mV), the device must power off. During this period, the relative voltage between power supplies is uncontrolled. V<sub>DD1</sub> and V<sub>DD2</sub> must decrease with a slope lower than 0.5 V/μs between Tx and Tz.

An uncontrolled power-off sequence can occur a maximum of 400 times over the life of the device.

#### **Table 9. Power-Off Timing**





#### **Read and Write Access Operations**

After a bank has been activated, a read or write command can be executed. This is accomplished by asserting CKE asynchronously, with CS and CA[5:0] set to the proper state (see Command Truth Table) at a rising edge of CK.

The LPDDR4-SDRAM provides a fast column access operation. A single Read or Write command will initiate a burst read or write operation, where data is transferred to/from the DRAM on successive clock cycles. Burst interrupts are not allowed, but the optimal burst length may be set on the fly (see Command Truth Table).

#### **Read Preamble and Postamble**

The DQS strobe for the LPDDR4 requires a pre-amble prior to the first latching edge (the rising edge of DQS with DATA "valid"), and it requires a post-amble after the last latching edge. The pre-amble and post-amble lengths are set via mode register writes (MRW).

For Read operations the pre-amble is 2\*tCK, but the pre-amble is static (no-toggle) or toggling, selectable via mode register.

LPDDR4 will have a DQS Read post-amble of 0.5\*tCK (or extended to 1.5\*tCK). Standard DQS postamble will be 0.5\*tCK driven by the DRAM for Reads. A mode register setting instructs the DRAM to drive an additional (extended) one cycle DQS Read post-amble. The drawings below show examples of DQS Read post-amble for both standard (tRPST) and extended (tRPSTE) post-amble operation.



#### **Figure 6. DQS Read Preamble and Postamble: Toggling Preamble and 0.5nCK Postamble**

#### **Burst Read Operation**

A burst Read command is initiated with CS, and CA[5:0] asserted to the proper state at the rising edge of CK, as defined by the Command Truth Table. The command address bus inputs determine the starting column address for the burst. The two low-order address bits are not transmitted on the CA bus and are implied to be "0", so that the starting burst address is always a multiple of four (ex. 0x0, 0x4, 0x8, 0xC). The read latency (RL) is defined from the last rising edge of the clock that completes a read command (Ex: the second rising edge of the CAS-2 command) to the rising edge of the clock from which the tDQSCK delay is measured. The first valid data is available RL \* tCK + tDQSCK + tDQSQ after the rising edge of Clock that completes a read command. The data strobe output is driven tRPRE before the first valid rising strobe edge. The first data-bit of the burst is synchronized with the first valid (i.e., post-preamble) rising edge of the data strobe. Each subsequent data out appears on each DQ pin, edge-aligned with the data strobe. At the end of a burst the DQS signals are driven for another half cycle post-amble, or for a 1.5 cycle postamble if the programmable post-amble bit is set in the mode register. The RL is programmed in the mode registers. Pin timings for the data strobe are measured relative to the cross-point of DQS and DQS#.

**Figure 8. Burst Read Timing**







The minimum time from a Burst Read command to a Write or MASK WRITE command is defined by the read latency (RL) and the burst length (BL).

Minimum Read-to-Write or Mask Write latency is RL+RU(tDQSCK(max)/tCK)+BL/2+RD(tRPST)-WL+tWPRE.







The seamless Burst Read operation is supported by placing a Read command at every tCCD(Min) interval for BL16 (or every 2 x tCCD(Min) for BL32).

The seamless Burst Read can access any open bank.







#### **Write Preamble and Postamble**

The DQS strobe for the LPDDR4 requires a pre-amble prior to the first latching edge (the rising edge of DQS with DATA "valid"), and it requires a post-amble after the last latching edge. The pre-amble and post-amble lengths are set via mode register writes (MRW).

For Write operations, a 2\*tCK pre-amble is required at all operating frequencies.

LPDDR4 will have a DQS Write post-amble of 0.5\*tCK or extended to 1.5\*tCK. Standard DQS post-amble will be 0.5\*tCK driven by the memory controller for Writes. A mode register setting instructs the DRAM to drive an additional (extended) one cycle DQS Write post-amble. The drawings below show examples of DQS Write post-amble for both standard (tWPST) and extended (tWPSTE) post-amble operation.



1. BL = 16, Postamble = 0.5nCK<br>2. DQS and DQ terminated VSSQ

3. DQS/DQS# is "don't care" prior to the start of tWPRE No transition of DOS is involved, as DOS/DOS# can be HIGH, LOW, or HI-Z prior to tWPRE





1. BL = 16, Postamble = 1.5nCK<br>2. DQS and DQ terminated VSSQ

3. DOS/DOS# is "don't care" prior to the start of fWPRE

No transition of DQS is implied, as DQS/DQS# can be HIGH, LOW, or HI-Z prior to fWPRE



#### **Burst Write Operation**

A burst Write command is initiated with CS, and CA[5:0] asserted to the proper state at the rising edge of CK, as defined by the Command Truth Table. Column addresses C[3:2] should be driven LOW for Burst Write commands, and column addresses C[1:0] are not transmitted on the CA bus (and are assumed to be zero), so that the starting column burst address is always aligned with a 32B boundary. The write latency (WL) is defined from the last rising edge of the clock that completes a write command (Ex: the second rising edge of the CAS-2 command) to the rising edge of the clock from which tDQSS is measured. The first valid "latching" edge of DQS must be driven WL \* tCK + tDQSS after the rising edge of Clock that completes a write command.

The LPDDR4-SDRAM uses an un-matched DQS-DQ path for lower power, so the DQS-strobe must arrive at the SDRAM ball prior to the DQ signal by the amount of tDQS2DQ. The DQS-strobe output is driven tWPRE before the first valid rising strobe edge. The tWPRE pre-amble is required to be 2 x tCK. The DQS strobe must be trained to arrive at the DQ pad center-aligned with the DQ-data. The DQ-data must be held for tDIVW (data input valid window) and the DQS must be periodically trained to stay centered in the tDIVW window to compensate for timing changes due to temperature and voltage variation. Burst data is captured by the SDRAM on successive edges of DQS until the 16 or 32 bit data burst is complete. The DQS-strobe must remain active (toggling) for tWPST (Write post-amble) after the completion of the burst Write. After a burst Write operation, tWR must be satisfied before a Precharge command to the same bank can be issued. Pin input timings are measured relative to the cross point of DQS and DQS#.







Notes:<br>1. BL=16, Write Postamble = 0.5nCK<br>2. Din n = data-in to column n

Time Break Don't Care



### **Write and Masked Write operation DQS controls (WDQS Control)**

LPDDR4-SDRAMs support write and masked write operations with the following DQS controls. Before and after Write and Masked Write operations are issued, DQS/DQS# is required to have a sufficient voltage gap to make sure the write buffers operating normally without any risk of metastability.

The LPDDR4-SDRAM is supported by either of two WDQS control modes below.

Mode 1: Read Based Control Mode 2: WDQS\_on / WDQS\_off definition based control.

Regardless of ODT enable/disable, WDQS related timing described here does not allow any change of existing command timing constraints for all read/write operations. In case of any conflict or ambiguity on the command timing constraints caused by the specification here, the specification defined in the Timing Constraints for Training Commands table should have higher priority than WDQS control requirements.

To prevent write preamble related failure, either of the two WDQS controls to the device should be supported.

#### **WDQS Control Mode 1 - Read Based Control**

The LPDDR4-SDRAM needs to be guaranteed the differential WDQS, but the differential WDQS can be controlled as described below. WDQS control requirements here can be ignored while differential read DQS is operated or while DQS hands over from Read to Write and vice versa.

- 1. At the time a write / masked write command is issued, SoC makes the transition from driving DQS# high to driving differential DQS/DQS#, followed by normal differential burst on DQS pins.
- 2. At the end of post amble of write / masked write burst, SoC resumes driving DQS# high through the subsequent states except for DQS toggling and DQS turn around time of WT-RD and RD-WT as long as CKE is high.

When CKE is low, the state of DQS and DQS# is allowed to be "Don't Care".

#### **Figure 17. WDQS Control Mode 1 - Read Based Control**



#### **WDQS Control Mode 2 - WDQS\_on/off**

After write / masked write command is issued, DQS and DQS# required to be differential from WDQS on, and DQS and DQS# can be "Don't Care" status from WDQS off of write / masked write command. When ODT is enabled, WDQS on and WDQS off timing is located in the middle of the operations. When host disables ODT, WDQS on and WDQS off constraints conflict with tRTW. The timing does not conflict when ODT is enabled because WDQS on and WDQS off timing is covered in ODTLon and ODTLoff. However, regardless of ODT on/off, WDQS\_on/off timing below does not change any command timing constraints for all read and write operations. In order to prevent the conflict, WDQS\_on/off requirement can be ignored when WDQS\_on/off timing is overlapped with read operation period including Read burst period and tRPST or overlapped with turn-around time (RD-WT or WT-RD). In addition, the period during DQS toggling caused by Read and Write can be counted as WDQS\_on/off.

#### **Parameters**

- ⚫ WDQS\_on: the max delay from write / masked write command to differential DQS and DQS#.
- WDQS off: the min delay for DQS and DQS# differential input after the last write / masked write command.
- WDQS Exception: the period where WDQS on and WDQS off timing is overlapped with read operation or with DQS turn around (RD-WT, WT-RD).
	- WDQS\_Exception @ ODT disable = max (WL WDQS\_on+ tDQSTA tWPRE n\*tCK,0 tCK) where RD to WT command gap = tRTW(min)@ODT disable + n\*tCK
	- WDQS\_Exception @ ODT enable = tDQSTA



#### **Table 10. WDQS\_on / WDQS\_off Definition**

**Notes:**

1. WDQS on/off requirement can be ignored when WDQS on/off timing is overlapped with read operation period including read burst period and tRPST or overlapped with turn-around time (RD-WT or WT-RD).

2. DQS toggling period caused by read and write can be counted as WDQS\_on/off.

### **Table 11. WDQS\_on / WDQS\_off Allowable Variation Range**



#### **Table 12. DQS turn around parameter**



Note 1. tDQSTA is only applied to WDQS\_exception case when WDQS Control. Except for WDQS Control, tDQSTA can be ignored.





### **Figure 18. Burst Write Operation**

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### **Multi-Purpose Command (MPC)**

LPDDR4-SDRAMs use the MPC command to issue a NOP and to access various training modes. The MPC command is initiated with CS, and CA[5:0] asserted to the proper state at the rising edge of CK, as defined by the Command Truth Table. The MPC command has seven operands (OP[6:0]) that are decoded to execute specific commands in the SDRAM. OP[6] is a special bit that is decoded on the first rising CK edge of the MPC command. When OP[6]=0 then the SDRAM executes a NOP (no operation) command, and when OP[6]=1 then the SDRAM further decodes one of several training commands.

When OP[6]=1 and when the training command includes a Read or Write operation, the MPC command must be followed immediately by a CAS-2 command. For training commands that Read or Write the SDRAM, read latency (RL) and write latency (WL) are counted from the second rising CK edge of the CAS-2 command with the same timing relationship as any normal Read or Write command. The operands of the CAS-2 command following a MPC Read/Write command must be driven LOW.

The following MPC commands must be followed by a CAS-2 command:

- Write FIFO
- Read FIFO
- Read DQ Calibration

All other MPC-1 commands do not require a CAS-2 command, including:

- NOP
- Start DQS Interval Oscillator
- Stop DQS Interval Oscillator
- Start ZQ Calibration
- Latch ZQ Calibration



### **Table 13. MPC Command Definition**

**Notes:**

1. See command truth table for more information.

2. MPC commands for Read or Write training operations must be immediately followed by CAS-2 command consecutively without any other commands in-between. MPC command must be issued first before issuing the CAS-2 command.

3. Write FIFO and Read FIFO commands will only operate as BL16, ignoring the burst length selected by MR1 OP[1:0].



## 2Gb/4Gb-LPDDR4 Synchronous DRAM 128M x16/x32 - NLQ26P & NLQ43P







# **Table 14. Timing Constraints for Training Commands**

**Notes:**

1.  $tWRWTR = WL + BL/2 + RU(tDQSS(max)/tCK) + max(RU(7.5ns/tCK),8nCK)$ 

2. No commands are allowed between MPC [WR FIFO] and MPC-1 [RD FIFO] except MRW commands related to training parameters.

3. tRTRRD = RL + RU(tDQSCK(max)/tCK) + BL/2 + RD(tRPST) + max(RU(7.5ns/tCK),8nCK)

4. tRTW:

• In Case of DQ ODT Disable MR11 OP[2:0] = 000B:

RL+RU(tDQSCK(max)/ tCK) +BL/2- WL+tWPRE+RD(tRPST)

• In Case of DQ ODT Enable MR11 OP[2:0]  $\neq$  000B:

RL + RU(tDQSCK(max)/tCK) + BL/2 + RD(tRPST) - ODTLon - RD(tODTon,min/tCK) + 1





#### **Mode Register Definition**

The table listed below shows the mode registers for LPDDR4 SDRAM. A Mode Register Read command is used to read a mode register. A Mode Register Write command is used to write a mode register.

#### **Mode Register Assignment and Definition**

Table below shows the mode registers. Each register is denoted as "R", if it can be read but not written, "W" if it can be written but not read, and "R/W" if it can be read and written. Mode Register Read Command shall be used to read a register. Mode Register Write Command shall be used to write a register.



#### **Table 15. Mode Register Assignments**

#### **Table 16. MR0 Register Information (MA[5:0] = 00H)**



**Notes:**

1. RZQI MR value, if supported, will be valid after the following sequence:

a. Completion of MPC ZQCAL Start command to either channel.

b. Completion of MPC ZQCAL Latch command to either channel then tZQLAT is satisfied. RZQI

value will be lost after Reset.

2. If the ZQ-pin is connected to VSSQ to set default calibration, OP[4:3] shall be set to 01B. If the ZQ-pin is not connected to VSSQ, either OP[4:3] = 01B or OP[4:3] = 10B might indicate a ZQ-pin assembly error. It is recommended that the assembly error is corrected.

3. In the case of possible assembly error, the LPDDR4-SDRAM device will default to factory trim settings for RON, and will ignore ZQ Calibration commands. In either case, the device may not function as intended.

4. If ZQ Self-Test returns OP[4:3] = 11B, the device has detected a resistor connected to the ZQ-pin. However, this result cannot be used to validate the ZQ resistor value or that the ZQ resistor tolerance meets the specified limits (i.e.,  $240\Omega \pm 1\%$ ).

5. CATR functionality is Vendor specific. CATR can either indicate the connection status of the ODTCA pad for the die or whether CA for the rank is terminated. Consult the vendor device datasheet for details.

6. Byte mode is not supported.

#### **Table 17. MR1 Register Information (MA[5:0] = 01H)**



**Notes:**

1. Burst length on-the-fly can be set to either BL=16 or BL=32 by setting the "BL" bit in the command operands.

2. The programmed value of nWR is the number of clock cycles the LPDDR4-SDRAM device uses to determine the starting point of an internal Precharge operation after a Write burst with AP (auto-precharge) enabled.

3. For Read operations this bit must be set to select between a "toggling" pre-amble and a "Non-toggling" Pre-amble.

4. OP[7] provides an optional READ post-amble with an additional rising and falling edge of DQS. The optional postamble cycle is provided for the benefit of certain memory controllers.

5. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.

6. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.



## **Table 18. Burst Sequence for Read**

**Notes:**

1. C0-C1 are assumed to be '0', and are not transmitted on the command bus.

2. The starting burst address is on 64-bit (4n) boundaries.

#### **Table 19. Burst Sequence for Write**



**Notes:**

1. C0-C1 are assumed to be '0', and are not transmitted on the command bus.

2. The starting address is on 256-bit (16n) boundaries for Burst length 16.

3. The starting address is on 512-bit (32n) boundaries for Burst length 32.

4. C2-C3 shall be set to '0' for all Write operations.



# **Table 20. MR2 Register Information (MA[5:0] = 02H)**



**Notes:**

1. See Read and Write Latencies table for detail.

2. After a MRW to set the Write Leveling Enable bit (OP[7]=1B), the device remains in the MRW state until another MRW command clears the bit (OP[7]=0B). No other commands are allowed until the Write Leveling Enable bit is cleared.

3. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.

4. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.





#### **Table 21. MR3 Register Information (MA[5:0] = 03H)**



**Notes:**

1. All values are "typical". The actual value after calibration will be within the specified tolerance for a given volt- age and temperature. Recalibration may be required as voltage and temperature vary.

2. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.

3. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

4. For dual channel devices, PU-CAL setting is required as the same value for both Ch.A and Ch.B before issuing ZQ Cal start command.

5. 1.5 x tCK apply > 1.6GHz clock.

6. If MR3 OP[2] is set to 1b then PPR protection mode is enabled. The PPR Protection bit is a sticky bit and can only be set to 0b by a power on reset. MR4 OP[4] controls entry to PPR Mode. If PPR protection is enabled then DRAM will not allow writing of 1 to MR4 OP[4].



#### **Table 22. MR4 Register Information (MA[5:0] = 04H)**



**Notes:**

1. The refresh rate for each MR4-OP[2:0] setting applies to tREFI, tREFIpb, and tREFW. OP[2:0]=011B corresponds to a device temperature of 85 °C. Other values require either a longer (2x, 4x) refresh interval at lower temperatures, or a shorter (0.5x, 0.25x) refresh interval at higher temperatures. If OP[2]=1B, the device temperature is greater than 85 °C.

2. At higher temperatures (>85 °C), AC timing derating may be required. If derating is required the LPDDR4- SDRAM will set OP[2:0]=110B.

3. The device may not operate properly when OP[2:0]=000B or 111B.

4. Post-package repair can be entered or exited by writing to OP[4].

5. When OP[7]=1, the refresh rate reported in OP[2:0] has changed since the last MR4 read. A mode register read from MR4 will reset OP[7] to '0'.

6. OP[7] = 0 at power-up. OP[2:0] bits are valid after initialization sequence(Te).

7. See the section on "temperature Sensor" for information on the recommended frequency of reading MR4.

8. OP[6:3] bits that can be written in this register. All other bits will be ignored by the DRAM during a MRW to this register.

# **MR5~7 (Reserved) (MA[5:0] = 05H-07H)**

#### **Table 23. MR8 Register Information (MA[5:0] = 08H)**



#### **MR9 (Reserved) (MA[5:0] = 09H)**

#### **Table 24. MR10 Register Information (MA[5:0] = 0AH)**



**Notes:**

1. See ZQCal Timing Parameters for calibration latency and timing.

2. If the ZQ-pin is connected to VDDQ through RZQ, either the ZQ calibration function or default calibration (via ZQ-Reset) is supported. If the ZQ-pin is connected to VSS, the device operates with default calibration, and ZQ calibra- tion commands are ignored. In both cases, the ZQ connection shall not change after power is applied to the device.

#### **Table 25. MR11 Register Information (MA[5:0] = 0BH)**



**Notes:**

1. All values are "typical". The actual value after calibration will be within the specified tolerance for a given voltage and temperature. Recalibration may be required as voltage and temperature vary.

2. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.

3. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

4. ODT for non-target DRAM is optional.



#### **Table 26. MR12 Register Information (MA[5:0] = 0CH)**



**Notes:**

1. This register controls the VREF(CA) levels. Refer to VREF Settings for Range[0] and Range[1] for actual voltage of VREF(CA).

2. A read to this register places the contents of OP[7:0] on DQ[7:0]. Any RFU bits and unused DQ's shall be set to '0'. See the section on MRR Operation.

- 3. A write to OP[5:0] sets the internal VREF(CA) level for FSP[0] when MR13 OP[6]=0B, or sets FSP[1] when MR13 OP[6]=1B. The time required for VREF(CA) to reach the set level depends on the step size from the current level to the new level. See the section on VREF(CA) training for more information.
- 4. A write to OP[6] switches the LPDDR4-SDRAM between two internal VREF(CA) ranges. The range (Range[0] or Range[1]) must be selected when setting the VREF(CA) register. The value, once set, will be retained until overwritten, or until the next power-on or RESET event.
- 5. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
- 6. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.



### **Table 27. VREF Settings for Range[0] and Range[1]**

**Notes:**

1. These values may be used for MR12 OP[5:0] to set the VREF(CA) levels in the LPDDR4-SDRAM.

2. The range may be selected in the MR12 register by setting OP[6] appropriately.

3. The MR12 registers represents either FSP[0] or FSP[1]. Two frequency-set-points each for CA and DQ are provided to allow for faster switching between terminated and un-terminated operation, or between different high fre- quency setting which may use different terminations values.



#### **Table 28. MR13 Register Information (MA[5:0] = 0DH)**



**Notes:**

1. A write to set OP[0]=1 causes the LPDDR4-SDRAM to enter the Command Bus Training mode. When OP[0]=1 and CKE goes LOW, commands are ignored and the contents of CA[5:0] are mapped to the DQ bus. CKE must be brought HIGH before doing a MRW to clear this bit (OP[0]=0) and return to normal operation. See the Command Bus Training section for more information.

2. When set, the LPDDR4-SDRAM will output the VREF(CA) and VREF(D ) voltages on D pins. Only the "active" frequency-set-point, as defined by MR13 OP[7], will be output on the DQ pins. This function allows an external test system to measure the internal VREF levels. The DQ pins used for VREF output are vendor specific.

3. When OP[3]=1, the VREF circuit uses a high-current mode to improve VREF settling time.

- 4. MR13 OP4 RRO bit is valid only when MR0 OP0 = 1. For LPDDR4 devices with MR0 OP0 = 0, MR4 OP[2:0] bits are not dependent on MR13 OP4.
- 5. When OP[4] = 0, only 001b and 010b in MR4 OP[2:0] are disabled. LPDDR4 devices must report 011b instead of 001b or 010b in this case. Controller should follow the refresh mode reported by MR4 OP[2:0], regardless of RRO setting. TCSR function does not depend on RRO setting.
- 6. When enabled (OP[5]=0B) data masking is enabled for the device. When disabled (OP[5]=1B), masked write command is illegal. See LPDDR4 Data Mask (DM) and Data Bus Inversion (DBIdc) Function.
- 7. FSP-WR determines which frequency-set-point registers are accessed with MRW commands for the following functions such as VREF(CA) Setting, VREF(CA) Range, VREF(DQ) Setting, VREF(DQ) Range. For more information, refer to 4.30, Frequency Set Point.
- 8. FSP-OP determines which frequency-set-point register values are currently used to specify device operation for the following functions such as VREF(CA) Setting, VREF(CA) Range, VREF(DQ) Setting, VREF(DQ) Range. For more information, refer to 4.30 Frequency Set Point section.



#### **Table 29. MR14 Register Information (MA[5:0] = 0EH)**



**Notes:**

1. This register controls the VREF(DQ) levels for Frequency-Set-Point[1:0]. Values from either VR(DQ)[0] or VR(dq)[1] may be selected by setting OP[6] appropriately.

2. A read (MRR) to this register places the contents of OP[7:0] on DQ[7:0]. Any RFU bits and unused DQ's shall be set to'0'. See the section on MRR Operation.

3. A write to OP[5:0] sets the internal VREF(DQ) level for FSP[0] when MR13 OP[6]=0B, or sets FSP[1] when MR13 OP[6]=1B. The time required for VREF(DQ) to reach the set level depends on the step size from the cur- rent level to the new level. See the section on VREF(DQ) training for more information.

- 4. A write to OP[6] switches the LPDDR4-SDRAM between two internal VREF(DQ) ranges. The range (Range[0] or Range[1]) must be selected when setting the VREF(DQ) register. The value, once set, will be retained until overwritten, or until the next power-on or RESET event.
- 5. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address or read from with an MRR command to this address.
- 6. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device and may be changed without affecting device operation.



#### **Table 30. VREF Settings for Range[0] and Range[1]**

**Notes:**

1. These values may be used for MR14 OP[5:0] to set the VREF(DQ) levels in the LPDDR4-SDRAM.

2. The range may be selected in the MR14 register by setting OP[6] appropriately.

3. The MR14 registers represents either FSP[0] or FSP[1]. Two frequency-set-points each for CA and DQ are pro- vided to allow for faster switching between terminated and un-terminated operation, or between different high frequency setting which may use different terminations values

# **Table 31. MR15 Register Information (MA[5:0] = 0FH)**



**Notes:**

1. This register will invert the DQ Calibration pattern found in MR32 and MR40 for any single DQ, or any combi- nation of DQ's. Example: If MR15 OP[7:0]=00010101B, then the DQ Calibration patterns transmitted on DQ[7,6,5,3,1] will not be inverted, but the DQ Calibration patterns transmitted on DQ[4,2,0] will be inverted.

2. DMI[0] is not inverted, and always transmits the "true" data contained in MR32/MR40.

3. No Data Bus Inversion (DBI) function is enacted during DQ Read Calibration, even if DBI is enabled in MR3-OP[6].

#### **Table 32. MR15 Invert Register Pin Mapping**





## **Table 33. MR16 Register Information (MA[5:0] = 10H)**



#### **Notes:**

1. When a mask bit is asserted (OP[n]=1), refresh to that bank is disabled.

2. PASR bank-masking is on a per-channel basis. The two channels on the die may have different bank masking in dual channel devices.

#### **Table 34. MR17 Register Information (MA[5:0] = 11H)**



#### **Notes:**

1. This table indicates the range of row addresses in each masked segment. "X" is don't care for a particular seg- ment.

2. PASR segment-masking is on a per-channel basis. The two channels on the die may have different segment masking in dual channel devices.

**Table 35. MR18 Register Information (MA[5:0] = 12H)**



#### **Notes:**

1. MR18 reports the LSB bits of the DRAM DQS Oscillator count. The DRAM DQS Oscillator count value is used to train DQS to the DQ data valid window. The value reported by the DRAM in this mode register can be used by the memory controller to periodically adjust the phase of DQS relative to DQ.

2. Both MR18 and MR19 must be read (MRR) and combined to get the value of the DQS Oscillator count.

3. A new MPC [Start DQS Oscillator] should be issued to reset the contents of MR18/MR19.

### **Table 36. MR19 Register Information (MA[5:0] = 13H)**



**Notes:**

1. MR19 reports the MSB bits of the DRAM DQS Oscillator count. The DRAM DQS Oscillator count value is used to train DQS to the DQ data valid window. The value reported by the DRAM in this mode register can be used by the memory controller to periodically adjust the phase of DQS relative to DQ.

2. Both MR18 and MR19 must be read (MRR) and combined to get the value of the DQS Oscillator count.

3. A new MPC [Start DQS Oscillator] should be issued to reset the contents of MR18/MR19.

### **Table 37. MR20 Register Information (MA[5:0] = 14H)**



#### **Notes:**

1. This register will invert the DQ Calibration pattern found in MR32 and MR40 for any single DQ, or any combi- nation of DQ's. Example: If MR20 OP[7:0]=00010101B, then the DQ Calibration patterns transmitted on DQ[15,14,13,11,9] will not be inverted, but the DQ Calibration patterns transmitted on DQ[12,10,8] will be inverted.

2. DMI[1] is not inverted, and always transmits the "true" data contained in MR32/MR40.

3. No Data Bus Inversion (DBI) function is enacted during DQ Read Calibration, even if DBI is enabled in MR3- OP[6].

#### **Table 38. MR20 Invert Register Pin Mapping PIN DQ8 DQ9 DQ10 DQ11 DMI1 DQ12 DQ13 DQ14 DQ15** MR20 | OP0 | OP1 | OP2 | OP3 | NO-Invert | OP4 | OP5 | OP6 | OP7

### **MR21 (Reserved) (MA[5:0] = 15H)**



### **Table 39. MR22 Register Information (MA[5:0] = 16H)**



#### **Notes:**

1. All values are "typical".

- 2. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW com- mand to this MR address, or read from with an MRR command to this address.
- 3. There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.
- 4. When OP[3]=1, then the CK signals will be terminated to the value set by MR11-OP[6:4] regardless of the state of the ODT\_CA bond pad. This overrides the ODT\_CA bond pad for configurations where CA is shared by two or more DRAMs but CK is not, allowing CK to terminate on all DRAMs.
- 5. When OP[4]=1, then the CS signal will be terminated to the value set by MR11-OP[6:4] regardless of the state of the ODT\_CA bond pad. This overrides the ODT\_CA bond pad for configurations where CA is shared by two or more DRAMs but CS is not, allowing CS to terminate on all DRAMs.
- 6. For system configurations where the CK, CS, and CA signals are shared between packages, the package design should pro- vide for the ODT\_CA ball to be bonded on the system board outside of the memory package. This provides the necessary control of the ODT function for all die with shared Command Bus signals.
- 7. When OP[5]=0, CA[5:0] will terminate when the ODT\_CA bond pad is HIGH and MR11-OP[6:4] is VALID, and disables termination when ODT\_CA is LOW or MR11-OP[6:4] is disabled. When OP[5]=1, termination for CA[5:0] is disabled, regardless of the state of the ODT\_CA bond pad or MR11-OP[6:4].
- 8. To ensure proper operation in a multi-rank configuration, when CA, CK or CS ODT is enabled via MR11 OP[6:4] and also via MR22 or CA-ODT pad setting, the rank providing ODT will continue to terminate the command bus in all DRAM states including Active Self Refresh, Self Refresh Power-down, Active Power-down and Precharge Power-down.



# **Table 40. MR23 Register Information (MA[5:0] = 17H)**

**Notes:**

1. MPC command with OP[6:0]=1001101B (Stop DQS Interval Oscillator) stops DQS interval timer in case of MR23 OP[7:0] = 00000000B.

2. MPC command with OP[6:0]=1001101B (Stop DQS Interval Oscillator) is illegal with non-zero values in MR23 OP[7:0].

#### **Table 41. MR24 Register Information (MA[5:0] = 18H)**



**Notes:**

1. Unknown means that the device is not tested for tMAC and pass/fail value in unknown.

2. There is no restriction to number of activates.

3. MR24 OP [2:0] is set to zero.

#### **Table 42. MR25 Register Information (MA[5:0] = 19H)**

Mode Register 25 contains one bit of readout per bank indicating that at least one resource is available for Post Package Repair programming.



### **MR26~29 (Reserved) (MA[5:0] = 1AH-1DH)**

#### **Table 43. MR30 Register Information (MA[5:0] = 1EH)**



**Notes:**

1. This register is reserved for testing purposes. The logical data values written to OP[7:0] shall have no effect on SDRAM operation, however timings need to be observed as for any other MR access command.

# **MR31 (Reserved) (MA[5:0] = 1FH)**



#### **Table 44. MR32 Register Information (MA[5:0] = 20H)**



#### **Table 45. MR33 Register Information (MA[5:0] = 21H)**



Bit "ERRON"(op6) is valid only if bit "ECCON"(bit7) is valid first.

Bit "CLR ECC"(op5) is self clean and will clear both "ECC 2err"(op1) and "ECC Event"(op0) if it is write with "1".

Bit "ECC 2err" and "ECC Event" will keep error status valid once set by ECC err information until "CLR ECC" bit sent.

#### **Table 46. MR34 Register Information (MA[5:0] = 22H)**



The ecc event number will hold max value (0xFF) if it is overflow. And it can also be cleared by MR33 bit "CLR ECC".

### **MR35~38 (Reserved) (MA[5:0] = 21H-26H)**

#### **Table 47. MR39 Register Information (MA[5:0] = 27H)**



**Notes:**

1. This register is reserved for testing purposes. The logical data values written to OP[7:0] shall have no effect on SDRAM operation, however timings need to be observed as for any other MR access command.



# **Table 48. MR40 Register Information (MA[5:0] = 28H)**



**Notes:**

1. The pattern contained in MR40 is concatenated to the end of MR32 and transmitted on DQ[15:0] and DMI[1:0] when DQ Read Calibration is initiated via a MPC command. The pattern transmitted serially on each data lane, organized "little endian" such that the low-order bit in a byte is transmitted first. If the data pattern in MR40 is 27H , then the first bit transmitted with be a '1', followed by '1', '1', '0', '0', '1', '0', and '0'. The bit stream will be 00100111B.

2. MR15 and MR20 may be used to invert the MR32/MR40 data patterns on the DQ pins. See MR15 and MR20 for more information. Data is never inverted on the DMI[1:0] pins.

3. The data pattern is not transmitted on the DMI[1:0] pins if DBI-RD is disabled via MR3-OP[6].

4. No Data Bus Inversion (DBI) function is enacted during DQ Read Calibration, even if DBI is enabled in MR3-OP[6].



#### 2Gb/4Gb-LPDDR4 Synchronous DRAM 128M x16/x32 - NLQ26P & NLQ43P

#### **Refresh Requirement**

Between SRX command and SRE command, at least one extra refresh command is required. After the DRAM Self Refresh Exit command, in addition to the normal Refresh command at tREFI interval, the DRAM requires minimum of one extra Refresh command prior to Self Refresh Entry command.

#### **Table 49. Refresh Requirement Parameters per die for Dual Channel devices**



#### **Notes:**

1. Refresh for each channel is independent of the other channel on the die, or other channels in a package. Power delivery in the user's system should be verified to make sure the DC operating conditions are maintained when multiple channels are refreshed simultaneously.

- 2. 1x refersh rate (tREFW=32ms) is supported at all temperatures at or below 85°C Tcase. If MR4 OP[2:0] indicates a refresh rate of greater than 1x is supported, tREFW can be extended.
- 3. Refer to MR4 OP[2:0] for detailed Refresh Rate and its multipliers.

#### **Absolute Maximum Ratings**

Stresses greater than those listed may cause permanent damage to the device.

This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.



#### **Table 50. Absolute Maximum DC Ratings**

**Notes:**

1. See "Power-Ramp" for relationships between power supplies.

2. Storage Temperature is the case surface temperature on the center/top side of the LPDDR4 device. For the mea- surement conditions, please refer to JESD51-2.

#### **Table 51. Operating Temperature Range**



**Notes:**

1. Operating Temperature is the case surface temperature on the center-top side of the device. For the measurement conditions, please refer to JESD51-2.

2. Some applications require operation of LPDDR4 in the maximum temperature conditions in the Elevated Temperature Range between 85 °C and 105 °C case temperature. For LPDDR4 devices, de-rating may be neccessary to operate in this range. See MR4.

3. Either the device case temperature rating or the temperature sensor may be used to set an appropriate refresh rate, determine the need for AC timing de-rating and/or monitor the operating temperature. When using the temperature sensor, the actual device case temperature may be higher than the TOPER rating that applies for the Standard or Elevated Temperature Ranges. For example, TCASE may be above 85°C when the temperature sensor indicates a temperature of less than 85°C.

4. Refer to operating temperature range on first page.

# **AC and DC Operating Conditions**

#### **Table 52. Recommended DC Operating Conditions**



**Notes:**

VDD1 uses significantly less current than VDD2.

2. The voltage range is for DC voltage only. DC is defined as the voltage supplied at the DRAM and is inclusive of all noise up to 20MHz at the DRAM package ball.

3. VdIVW and TdIVW limits described elsewhere in this document apply for voltage noise on supply voltages of up to 45 mV (peak-to- peak) from DC to 20MHz.

#### **Table 53. Input Leakage Current**



**Notes:**

1. For CK, CK#, CKE, CS, CA, ODT\_CA and RESET#. Any input 0V≦ VIN≦ VDD2 (All other pins not under test = 0V).

2. CA ODT is disabled for CK, CK#, CS, and CA.

#### **Table 54. Input/Output Leakage Current**



**Notes:**

1. For DQ, DQS, DQS# and DMI. Any I/O 0V  $\leq$  VOUT  $\leq$  VDDQ.

2. I/Os status are disabled: High Impedance and ODT Off.

#### **Table 55. Input/output capacitance**



**Notes:**

1. This parameter applies to die device only (does not include package capacitance).

2. This parameter is not subject to production test. It is verified by design and characterization. The capacitance is measured according to JEP147 (Procedure for measuring input capacitance using a vector network analyzer (VNA) with VDD1, VDD2, VDDQ, VSS, VSSQ applied and all other pins floating.

3. Absolute value of CCK, CCK#.

4. Cl applieds to CS, CKE, CA0~CA5.

5. CDI = CI -  $0.5 \times (CCK + CCKH)$ 

6. DMI loading matches DQ and DQS.

7. Absolute value of CDQS and CDQS#.

8. CDIO = CIO -  $0.5 \times (CDQS + CDQS \#)$  in byte-lane.

# **Table 56. Read and Write Latencies**



#### **Notes:**

1. The device should not be operated at a frequency above the Upper Frequency Limit, or below the Lower Frequency Limit, shown for each RL, WL, nRTP, or nWR value.

2. DBI for Read operations is enabled in MR3 OP[6]. When MR3 OP[6]=0, then the "No DBI" column should be used for Read Latency. When MR3 OP[6]=1, then the "w/DBI" column should be used for Read Latency.

3. Write Latency Set "A" and Set "B" is determined by MR2 OP[6]. When MR2 OP[6]=0, then Write Latency Set "A" should be used. When MR2 OP $[6] = 1$   $\cdot$  then Write Latency Set "B" should be used.

4. The programmed value of nWR is the number of clock cycles the device uses to determine the starting point of an internal Precharge operation after a Write burst with AP (Auto Pre- charge). It is determined by RU(tWR/tCK).

5. The programmed value of nRTP is the number of clock cycles the device uses to determine the starting point of an internal Precharge operation after a Read burst with AP (Auto Pre- charge). It is determined by RU(tRTP/tCK).

6. nRTP shown in this table is valid for BL16 only. For BL32, the SDRAM will add 8 clocks to the nRTP value before starting a precharge.



### **Asynchronous ODT**

The ODT Mode is enabled if MR11 OP[3:0] are non-zero. In this case, the value of RTT is determined by the settings of those bits.

The ODT Mode is disabled if MR11 OP $[3] = 0$ .



## **Table 57. ODTLon and ODTLoff Latency**

**Notes:**

1. ODTLon is referenced from CAS-2 command.

2. ODTLoff as shown in table assumes BL=16. For BL32, 8 tCK should be added.

The ODT Mode for non-target DRAM ODT control is enabled if MR11 OP[7,3] is set to a non-zero value. The ODT Mode for non-target DRAM is disabled if MR11 OP[7,3] = 00B.

### **Table 58. ODTLon\_rd and ODTLoff\_rd Latency Values (MR0 [OP1=0])**



**Notes:**

1. ODTLoff\_rd assumes BL=16, For BL32, 8tCK should be added.

2. ODTLoff\_rd assumes a fixed tRPST of 1.5tCK.



#### **Table 59. IDD and IDDQ Specification Parameters (3200Mbps)**







#### **Table 60. IDD6 specification (3200Mbps)**



# **Electrical Characteristics and AC Timing**

#### **Table 61. AC Timing** (T<sub>OPER</sub>, V<sub>DDQ</sub> = 1.06-1.17V, V<sub>DD1</sub> = 1.70-1.95V, V<sub>DD2</sub> = 1.06-1.17V)

















#### **Notes:**

1. Precharge to precharge timing restriction does not apply to Auto-Precharge commands.

2. The value is based on BL16. For BL32 need additional 8 tCK(avg) delay.

3. The deterministic component of the total timing. Measurement method tbd.

4. This parameter will be characterized and guaranteed by design.

5. This parameter is function of input clock jitter. These values assume the min tCH(abs) and tCL(abs). When the input clock jitter min tCH(abs) and tCL(abs) is 0.44 or greater of tck(avg) the min value of tQSL will be tCL(abs)-0.04 and tQSH will be tCH(abs) -0.04.

6. tQSL describes the instantaneous differential output low pulse width on DQS – DQS#, as it measured the next rising edge from an arbitrary falling edge.

7. tQSH describes the instantaneous differential output high pulse width on DQS – DQS#, as it measured the next rising edge from an arbitrary falling edge.

8. This parameter is function of input clock jitter. These values assume the min tCH(abs) and tCL(abs). When the input clock jitter min tCH(abs) and tCL(abs) is 0.44 or greater of tck(avg) the min value of tQSL will be tCL(abs)-0.04 and tQSH will be tCH(abs) -0.04.

9. Includes DRAM process, voltage and temperature variation. It includes the AC noise impact for frequencies> 20 MHz and max voltage of 45 mV pk-pk from DC-20 MHz at a fixed temperature on the package. The voltage supply noise must comply to the component Min-Max DC Operating conditions.

10.tDQSCK\_temp max delay variation as a function of Temperature.

11.tDQSCK\_volt max delay variation as a function of DC voltage variation for VDDQ and VDD2. tDQSCK\_volt should be used to calculate timing variation due to VDDQ and VDD2 noise < 20 MHz. Host controller do not need to account for any variation due to VDDQ and VDD2 noise > 20 MHz. The voltage supply noise must comply to the component Min-Max DC Operating conditions. The voltage variation is defined as the Max[abs{tDQSCKmin@V1- tDQSCKmax@V2}, abs{tDQSCKmax@V1-tDQSCKmin@V2}]/abs{V1- V2}. For tester measurement  $VDDQ = VDD2$  is assumed.

12.The same voltage and temperature are applied to tDQS2CK\_rank2rank.

13.tDQSCK rank2rank parameter is applied to multi-ranks per byte lane within a package consisting of the same design dies.

14.Data Rx mask voltage and timing parameters are applied per pin and includes the DRAM DQ to DQS voltage AC noise impact for frequencies >20 MHz and max voltage of 45mv pk-pk from DC-20MHz at a fixed temperature on the package. The voltage supply noise must comply to the component Min-Max DC operating conditions.

15.The design specification is a BER <TBD. The BER will be characterized and extrapolated if necessary using a dual dirac method.

16.Rx mask voltage VdIVW total(max) must be centered around Vcent\_DQ(pin\_mid).

17. Vcent DQ must be within the adjustment range of the DQ internal Vref.

18.DQ only input pulse amplitude into the receiver must meet or exceed VIHL AC at any point over the total UI. No timing requirement above level. VIHL AC is the peak to peak voltage centered around Vcent\_DQ(pin\_mid) such that VIHL\_AC/2 min must be met both above and below Vcent\_DQ.

19.DQ only minimum input pulse width defined at the Vcent\_DQ(pin\_mid).

20.DQ to DQS offset is within byte from DRAM pin to DRAM internal latch. Includes all DRAM process, voltage and temperature variation.

21.DQ to DQ offset defined within byte from DRAM pin to DRAM internal latch for a given component.

22.TDQS2DQ max delay variation as a function of temperature.

23.TDQS2DQ max delay variation as a function of the DC voltage variation for VDDQ and VDD2. It includes the VDDQ and VDD2 AC noise impact for frequencies > 20MHz and max voltage of 45mv pk-pk from DC-20MHz at a fixed temperature on the package. For tester measurement  $VDDQ = VDD2$  is assumed.

24.Input slew rate over VdIVW Mask centered at Vcent\_DQ(pin\_mid).

25.Rx mask defined for a one pin toggling with other DQ signals in a steady state.

26. IHL\_AC does not have to be met when no transitions are occurring.

27. The same voltage and temperature are applied to tDQS2DQ rank2rank.

28.tDQS2DQ\_rank2rank parameter is applied to multi-ranks per byte lane within a package consisting of the same design dies.

29.The length of Write Postamble depends on MR3 OP1 setting.

30.Delay time has to satisfy both analog time(ns) and clock count(nCK).

31.CA Rx mask voltage and timing parameters at the pin including voltage and temperature drift.

32.Rx mask voltage VcIVW total(max) must be centered around Vcent\_CA(pin mid).

33.Vcent\_CA must be within the adjustment range of the CA internal Vref.



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- 34.CA only input pulse signal amplitude into the receiver must meet or exceed VIHL AC at any point over the total UI. No timing requirement above level. VIHL AC is the peak to peak voltage centered around Vcent\_CA(pin mid) such that VIHL\_AC/2 min must be met both above and below Vcent\_CA.
- 35.CA only minimum input pulse width defined at the Vcent\_CA(pin mid).
- 36.Input slew rate over VcIVW Mask centered at Vcent\_CA(pin mid).
- 37. IHL\_AC does not have to be met when no transitions are occurring.
- 38.Delay time has to satisfy both analog time(ns) and clock count(tCK). It means that tESCKE will not expire until CK has toggled through at least 3 full cycles (3 x tCK) and 1.75ns has transpired.
- 39.MRR-1, CAS-2, DES, MPC, MRW-1 and MRW-2 except PASR Bank/Segment setting are only allowed during this period.
- 40.DQS\_t has to retain a low level during tDQSCKE period, as well as DQS\_c has to retain a high level.
- 41.If tCACD is violated, the data for samples which violate tCACD will not be available, except for the last sample (where tCACD after this sample is met). Valid data for the last sample will be available after tADR.
- 42.Exit Command Bus Training Mode to next valid command delay Time depends on value of VREF(CA) setting: MR12 OP[5:0] and VREF(CA) Range: MR12 OP[6] of FSP-OP 0 and 1. Additionally exit Command Bus Training Mode to next valid command delay Time may affect VREF(DQ) setting. Settling time of VREF(DQ) level is same as VREF(CA) level.
- 43.Timing derating applies for operation at 85 °C to 105 °C.



### **200-Ball FBGA Package 10x14.5x0.8mm (max) Outline Drawing Information**







## **200-Ball FBGA Package 10x14.5x1.1mm (max) Outline Drawing Information**





